



COMPETITION STRUCTURE

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1.	PRE-COMPETITION PROCESS	3
2.	COMPETITION POINTS	5
3.	MATCH FORMAT	6
4.	DEFERRED MATCHES.....	6
5.	FINES / PENALTIES	7
6.	GAMES AFFECTED DUE TO ADVERSE WEATHER CONDITIONS	8
7.	NET SET GO	8
8.	ALL ABILITIES	9
9.	BORROWED PLAYERS.....	9
10.	CONCLUSION OF PRIMARY COMPETITION	9
11.	FINAL SERIES.....	10
12.	CLUB UNIFORMS.....	11
13.	UMPIRES	12
14.	SCORESHEETS	13
15.	FORFEITS	14
16.	ASSOCIATION FORFEITS	16
17.	ISSUES ON COURT	16
18.	COMPLAINTS AND DISCIPLINARY PROCEDURE.....	17
19.	CARNIVALS	18
20.	USE OF COURTS	18
21.	LOST PROPERTY	18
22.	SPECTATORS	18

1. PRE-COMPETITION PROCESS

1.1. REGISTRATION

Refer to Newcastle Netball Tri Series Outline for additional registration details for this competition.

- a) Fees to be determined annually with information and required documentation to be forwarded to Clubs by Newcastle Netball Association (herein referred to as NNA) Registrar in November each year.
- b) Individual player to be registered with relevant Club through PlayHQ and applicable fees paid.
- c) Club to submit required paperwork on NNA Registration Day.
- d) No team will be accepted for registration with fewer than seven (7) players listed in Play HQ.
- e) Player registration classification:
 - (i) **All Abilities** are defined as any person who holds a valid concession card for a disability pension and/or a member of Sports Inclusion Australia. In the case of children under the age of 18 years who are defined within this category, it is permissible for the parent/guardian to hold the concession card on their behalf.
 - (i) **Net-Set-Go Skill** is for participants who have turned or will turn 5 years of age by December 31 in the year of play or players 6 years of age by December 31 of the year of play that are new to the sport of netball.
 - (ii) **Net-Set-Go** players who have turned or will turn between 6 and 9 years of age by December 31 in the year of play.
 - (iii) **Junior** players who have turned or will turn between 10 and 17 years of age by December 31 in the year of play.
 - (iv) **Senior** players who are 18 years of age or older or will turn 18 years of age by December 31 in the year of play.
 - (v) **Non-Players** are defined as any person acting in a capacity of a team coach, team manager, assistant coach, umpire, administrator, official and/or other person who is not already registered as a playing member of an Association.
- f) NNA will provide playing opportunities for participants who are of any sex or gender identity
 - (i) junior divisions will be available for all players aged 12 years and under in the year of play
 - (ii) mixed division will be available for all players aged 15 years and over in the year of play
 - (iii) master division will be available for female players aged 35 years and over in the year of play.
 - (iv) senior men's division will be available for players aged 15 years and over during year of play
 - (v) senior women's division will be available for players aged 15 years and over during year of play
- g) Application for registration of male players turning 13 years and 14 years in the year of play will be considered if participant has previously played in the NNA competition.

- h) On all playing days, registrations will be taken by NNA Registrar or delegate at National Park Clubhouse.
- i) All players must be registered before they take the court.
- j) Fines and loss of points apply if an unregistered player takes the court.
- k) Refund of Individual Membership fees – refer to Netball NSW Affiliation and membership Policy.

1.2. GRADING DEFINITIONS

Refer to NNA Tri Outline for grading details for this competition.

Refer to procedures and further information in Grading Policy.

NNA Winter Competition

- a) Players may only be registered in one team during the year of play.

age group	Eligibility
Senior divisions	Player must be turning 15 years or over in the year of play. * <i>player taking the court in NNA Tri Series 23s competition must not be turning more than 23 years in the year of play.</i>
21 & Under divisions	Player must not be turning more than 21 years in the year of play.
17 & Under divisions	Player must not be turning more than 17 years in the year of play.
15 & Under divisions	Player must not be turning more than 15 years in the year of play.
14 & Under divisions	Player must not be turning more than 14 years in the year of play.
13 & Under divisions	Player must not be turning more than 13 years in the year of play.
12 & Under divisions	Player must not be turning more than 12 years in the year of play.
11 & Under divisions	Player must not be turning more than 11 years in the year of play.
10 & Under divisions	Player must not be turning more than 10 years in the year of play.
9 & Under divisions	Player must not be turning more than 9 years in the year of play.
8 & Under divisions	Player must not be turning more than 8 years in the year of play.
7 & Under divisions	Player must not be turning more than 7 years in the year of play.

- b) Players are not permitted to register or play in any grade below their age group.
- c) Players are permitted to register or play in any grade above their age group except for Senior grades.
- d) Players registered in Senior grades must be turning 15 years and over in year of play.

- e) Following a review of the season, competition grades for the coming year will be distributed to clubs in November each year.
- f) Clubs are to nominate requested playing grade at time of registration with NNA.

1.3. PLAYER TRANSFER

Conditions of Player Transfer:

- a) Permission to transfer will only be granted under exceptional circumstances.
- b) Transfer will be considered if fewer than three games have been played by the player prior to Round 7, and only once per season per player,
- c) A payment of \$5.00 administrative fee to be submitted with completed Player Transfer form (refer to Annexures).
- d) A player may only transfer in the same grade or higher.
- e) An official of the registered club releasing the player must sign transfer form.
- f) Notification of approval will be given within 5 days of receipt of Player Transfer Request form and payment of said administrative fee.

1.4 DEREGISTRATION OF A PLAYER

On advice from the Club, a player will be detached from the team and will no longer appear on the scoresheet.

2. COMPETITION POINTS

2.1. WINTER COMPETITION

Three (3) points received for a win
Three (3) points received for receiving a forfeit
Two (2) points received for a draw
One (1) point received for a loss
Zero (0) points received for forfeiting a match
Zero (0) points received for a bye

2.2. NNA TRI-SERIES

Three (3) points received for a win
Three (3) points received for receiving a forfeit
Two (2) points received for a draw
One (1) point received for a loss
Zero (0) points received for forfeiting a match
Zero (0) points received for a bye

A Club Championship for NNA Tri-Series will be announced and a perpetually trophy will be presented at the NNA Annual Awards Dinner each year. All points accumulated by each club team will contribute towards Club Championship tally.

2.3. MEETINGS

Affiliated Clubs shall appoint one delegate for each five (5) or part thereof teams to represent it at all Annual General meetings, Special Council meetings and General Council meetings.

3. MATCH FORMAT

- 3.1 Variations to playing times are made by the competition organisers and advised prior to commencement of the competition.
- 3.2 Central timing is used for all NNA competitions.
- 3.3 No extra time is added to any quarter throughout the normal rounds of competition.
- 3.4 Play will commence and finish on the blow of the umpire's whistle on the sound of the chimes/bell.
- 3.5 A team must commence a match with at least five (5) players. If the opposing team fails to field at least five (5) players within two (2) minutes of commencement of the game from the sound of the chimes/bell the game will be deemed a forfeit. A team official shall be responsible for timing this period.
- 3.6 Should neither team be able to field at least five (5) players within two (2) minutes of commencement of the game from the sound of the chimes/bell, the game shall be declared a double forfeit.
- 3.7 Players may not take the court unless attired in approved uniform (refer to Clause 12 in these Guidelines) or unless permission slip is obtained from Association prior to playing out of registered uniform.
- 3.8 A competition match is classed as a match that is played in full or abandoned after half time due to adverse weather condition Refer to Adverse Weather Conditions Policy & Procedures for further detail.

4. DEFERRED MATCHES

- 4.1 A deferred match may be granted to a team who have player(s) involved in Australian, Netball New South Wales or NNA representative fixture.
- 4.2 A request to defer a match is to be submitted to Association Secretary fourteen (14) days prior to scheduled match. Exceptional circumstances may be considered upon application after this date.
- 4.3 Games to be played at the direction of the Fixtures Convenor.

5. FINES / PENALTIES

A team that is issued a fine will be recorded as unfinancial and will be unable to play any match until the fine is paid.

5.1 Failure to umpire

- (i) infringement per team **\$30.00** per umpire per match
(and loss of one point per umpire from competition ladder)
- (ii) Final round game **\$60.00** per umpire per match
(and loss of one point per umpire from competition ladder)
- (iii) Failure to umpire three (3) consecutive allocated competition umpiring duties may result in team being withdrawn from the competition.
- (iv) Penalties may apply when one or two umpires are allocated to a game and one or both are relieved but fail to return to the office for reallocation.

5.2 Breach of Membership

- (i) Unregistered Member: \$50.00 per player. The match will be awarded to the opposing team and the score of the infringing team is recorded as one goal less than the opposition score at the end of the game.
- (ii) Player playing in a team with which the player is not registered and contrary to the Grade Borrowing Guidelines of the Borrowed Player Policy the match will be awarded to the opposing team and the score of the infringing team is recorded as one goal less than the opposition score at the end of the game.
- (iii) Player taking the court in any Senior division or NNA Tri-Series must be turning 15 years of age in the year or play. The match will be awarded to the opposing team and the score of the infringing team is recorded as one goal less than the opposition score at the end of the game.
- (iv) The provision of misleading information may warrant a fine: **\$100.00**

5.3 Carnival Fine

Failure to attend carnival after lodgement of entry form with host Association as per Netball NSW ruling will incur fine: **\$50.00**

5.3 Unauthorised court usage

Use of courts and lights without permission will incur fine: **\$200.00** per occasion

6. GAMES AFFECTED DUE TO ADVERSE WEATHER CONDITIONS

Refer to Adverse Weather Conditions Policy & Procedures.

7. NETSETGO

NetSetGo! Is Netball Australia's junior netball program developed to provide young children with the best possible learning and playing experience to develop a positive introduction to netball, ensuring enjoyment and continued participation. It incorporates skill activities and minor games in a fun and safe environment.

7.1 **NetSetGo Skills** sessions are structured with fun games, and activities are aimed at learning and developing movement (run, jump, etc), hand/eye coordination (catch/throw), and coordination (balance spatial awareness etc).

NNA runs this *NetSetGo!* Skills Program for participants who have turned or will turn 5 years of age by December 31 in the year of play or players 6 years of age by December 31 of the year of play that are new to the sport of netball.

NetSetGo! is for players who have turned or will turn between 6 and 9 years of age by December 31 in the year of play. All players are to be coached in accordance with the standard rules of netball, including substitution, rotation and playing requirements.

NetSetGo RULES:

The Standard Rules of Netball shall only be adjusted for all games as follows:-

- a) 7 years & Under and 8 years & Under divisions shall use a size 4 netball, 9 years and Under divisions shall use a size 5 netball.
- b) A team may interchange players at $\frac{1}{4}$ time, $\frac{1}{2}$ time and $\frac{3}{4}$ time intervals. Coaches should ensure that each player plays at least two (2) quarters.
- c) All games are 'Umpire your Own' and each team shall supply a COMPETENT UMPIRE, (who is not the Coach), and who should where possible, be the same person each week to provide a measure of consistency.
- d) UMPIRES should use:
 - (i) Simple language and explain decisions with minimal disruption to play
 - (ii) Adopt an encouraging and pleasant manner to ensure an open and free-flowing game, particularly in the setting up of penalties and throw-ins.
- e) A coach for 7 years and Under Division is permitted on court for coaching purposes up until the second round of the competition.
- f) There are NO POINT SCORES for *NetSetGo* groups.

- g) NO FINAL MATCHES will be played.
- h) NO TROPHIES will be awarded, however each player in every team will receive a memento of participation at the conclusion of the final game.
- i) Score sheets used will be issued and retained for grading purposes for the following year.

8. ALL ABILITIES

- 8.1 This competition is run in conjunction with the Winter Competition.
- 8.2 Competition is open to players both Male and Female with a disability.
- 8.3 Each team is to be under the umbrella of a Club and to wear club uniform.
- 8.4 Each team to supply their own umpire.

9. BORROWED PLAYERS

Refer to Borrowed Players Policy & Procedures.

Table: *'The Table of 8'*

<u>Situation</u>	<u>Option</u>
5 Registered Players from team to start game.	May borrow up to 3 players from a lower graded team within your Club *
6 Registered Players from team to start game.	May borrow up to 2 players from a lower graded team within your Club *
7 Registered Players from team to start game	May borrow up to 1 player from a lower graded team within your Club *

* To participate in a Senior Division or NNA Tri-Series 23s division, a player must be turning 15 years or over in the year of play. A player taking the court in NNA Tri-Series 23s division must not be turning more than 23 years in the year of play.

10. CONCLUSION OF COMPETITIONS

- 10.1 At the conclusion of Round 14, the teams in positions 1-4 on the ladder in Play HQ will progress to a final series.

10.1 Where two (2) or more teams finish on equal points after the final round of matches, positions for Semi Finals are determined on the basis of their respective goal averages as per ladder in Play HQ.

10.2 As per Netball NSW recommended procedure, the goal average for each team shall be decided as follows:

Total number of goals scored by the team divided by the number of goals scored against the teams, multiplied by 100, divided by the actual number of matches played by the team ie.

$$\frac{\text{Goals scored}}{\text{Goals scored against}} \quad \times \quad \frac{100}{\text{matched played (*)}}$$

** The number of matches actually played includes a match a team has forfeited but does not include a match where a team has received a forfeit or has a bye in grade played.*

10.3 If goal averages are equal, a play-off may be required. In the event that the game may be drawn at full-time the following will apply:

- a) a toss for goal end or centre pass, and after an interval of two (2) minutes, play an additional two (2) periods of five (5) minutes each with a two (2) minute break between periods. If scores are still even at the completion of the additional periods of play, play continues until one team has scored a two (2) goal advantage and that extra time will be timed independently.

11. FINAL SERIES

11.1 Player eligibility to participate in final series:

All players must participate in at least three competition matches with the relevant team within the season to be eligible to participate in semi-finals, finals and grand finals. Any player found to be ineligible to take part in the final series will not be permitted to take any further part in the final series.

11.2 Any team found playing an ineligible player in the final series will be considered to have lost that match in which the ineligible player has taken part.

11.3 Wet weather during final series – **refer to Adverse Weather Conditions Policy & Procedures**

11.4 Semi Finals

- a) Major semi-final shall be played by the teams finishing first (1st) and second (2nd) on the final pointscore ladder.
- b) Minor semi-final shall be played by the teams finishing third (3rd) and fourth (4th) on the final pointscore ladder.

- c) When goal scores are even at full time - toss for goal end or centre pass, and after an interval of two (2) minutes, play an additional two (2) periods of five (5) minutes each with a two (2) minute break between periods. If scores are still even at the completion of the additional periods of play, play continues until one team has scored a two (2) goal advantage and that extra time will be timed independently.

11.5 Finals

- a) Loser of major semi-final to play winner of minor semi-final.
- b) When goal scores are even at full time - toss for goal end or centre pass, and after an interval of two (2) minutes, play an additional two (2) periods of five (5) minutes each with a two (2) minute break between periods. If scores are still even at the completion of the additional periods of play, play continues until one team has scored a two (2) goal advantage and that extra time will be timed independently.

11.6 Grand finals

- a) Winner of major semi-final to play winner of final
- b) When goal scores are even at full time - toss for goal end or centre pass, and after an interval of two (2) minutes, play an additional two (2) periods of five (5) minutes each with a two (2) minute break between periods. If scores are still even at the completion of the additional periods of play, play continues until one team has scored a two (2) goal advantage and that extra time will be timed independently.

12. CLUB UNIFORMS

12.1 Players in competition matches shall wear the uniform of their club. Clubs, upon affiliation, shall register the uniform to be worn and all updates or changes are to be submitted to the Association Registrar prior for approval. To embrace adaptability and flexibility around uniforms in order to encourage continued participation and enjoyment in our sport, individual players in each team may choose any combination of uniform items. This may include:

- a) t-shirts, singlets or long sleeve t-shirts must be the same design as the top of the traditional playing dress
- b) t-shirts, singlets or long sleeve t-shirts must still be able to clearly display a playing positional bib
- c) the choice of bottoms must either include the same design as the dress/top or could be a designated block colour to match the uniform (i.e. black, royal blue, navy blue etc.)
- d) head or face coverings should be a designated block colour to match the uniform (i.e. black, royal blue, navy blue etc.)

12.2 All players must wear regulation position patches at all times which must be fully visible to the umpires for the duration of the match.

- 12.3 Boyleg/scungies must be colour of the playing dress or skirt, or black and shall not be transparent. If bike pants/tights are to be worn they must be black.
- 12.4 Persons who are required to wear specific attire due to their cultural background are permitted to wear such garments upon notification prior to competition commencement. It is perfectly acceptable for players to wear head coverings for religious reasons and should be included as an item in a club's playing uniform. Such head coverings must be:
- a) made of soft material
 - b) tight and non-flowing
 - c) edges must be held securely or tucked into the shirt
 - d) not cover positional bib
 - e) tied on or fastened by clips and non-sharp pins
 - f) be all black, all white or team colours
- 12.5 School teams in the competition are permitted to wear their regulation sport uniform.
- 12.6 Players may not take the court unless attired in approved uniform or unless permission slip is obtained from Association prior to playing out of registered uniform.
- 12.7 Suitable footwear must be worn.

13. UMPIRING

- a. Inappropriate behaviour and disrespect directed to any umpire will not be tolerated.
- b. Any abuse must be reported to the Office as soon as possible.
- c. No official match shall be played without umpires.
- d. Umpires to start and finish matches and quarters by blowing their whistles on the sound of the official chime/bell.
- e. Time taken for injury will not be added to the game.
- f. Each team shall provide two (2) umpires who shall umpire in accordance with the official rules of netball and officiate on games as set down in the fixtures by the Association.
- g. Once an umpire has started to umpire they must complete the game except for illness or injury. In the event of illness or injury, notification should be sent to nearest office for a replacement.
- h. If team is named in the Fixtures as reserve umpires, the two umpires must report to the indicated office prior to the commencement of the game and sign the Reserve Umpires Sheet and remain in the office area until end of timeslot. Failure of either umpire to do so may result in loss of points and a fine.

- i. Failure to umpire three (3) consecutive allocated competition umpiring duties, may result in team being withdrawn from the competition.
- j. If an allocated umpire is relieved and fails to return to the Office to sign Relieved Umpires Book, a penalty may apply.
- k. All reserve umpires are required to arrive at least 5 minutes prior to the commencement of the timeslot, sign-in and stay at the relevant office until they are released. Umpires will be released at the end of the third quarter, allowing sufficient time for players to warm-up before taking the court for the next timeslot. Non-adherence to this may result in a fine and loss of points.
- l. If you report to a court and find no teams, you should report to the nearest office. The game may have been moved or is a forfeit. If game is a forfeit, umpires are required to sign the Reserve sheet and wait to see if re-allocated.
- m. When the game has been completed, both umpires must sign the bottom of the scoresheet and indicate their team names. Non-adherence to this may result in a fine and loss of points.

14. SCORESHEETS

- a. There is only one (1) official scoresheet per game. It is the responsibility of the first named team in the Fixtures to pick up the official scoresheet and to score by marking goals as they are scored. Opposing teams should have their scorer standing with the official scorer opposite the centre circle to check scores at all times. Teams failing to supply a scorer must accept without challenge the scoresheet as submitted by the opposing team.
- b. The names of registered players are computer generated and printed on the scoresheet.
- c. The names of late registered players are to be hand-written on the scoresheet.
- d. When playing a borrowed player from a lower grade, their name, team and grade must be noted on the scoresheet.
- e. The playing position of each player must be recorded on the scoresheet per quarter. This information is used for player eligibility in final series as well as administrative matters such as injury claim or disciplinary matter.
- f. Scorers to ensure that the fixtured umpires write their name and club team on the scoresheet at the end of the game.
- g. At the conclusion of the game, the scoresheet is to be handed to the captain of the winning team who then ensures that the scoresheet has been completed by the umpires, scorers and other captain.

- h. The scoresheet is to be lodged in the score box at either office. If scoresheet is not placed in a box or handed to relevant Pointscore Recorder on the grounds at the completion of last game of the day, the game may be declared a double forfeit and neither team will be credited with having played until evidence of the match result is produced.
- i. Late return of scoresheet: Relevant Pointscore Recorders will accept a photo of scoresheet by text within 24 hours of the end of game eg. Sunday 5pm, with the original to be lodged on the next playing Saturday.
- j. If the scoresheet submitted does not clearly show who won, no points will be awarded until such time as both teams clarify the result of the match.

Tips for Scorers:

1. Collect scoresheet if team is named first in the Fixtures.
2. Both scorers must stand together on the sideline.
3. If no umpire/s arrive at the court, contact the nearest Office for replacement umpire/s.
4. The playing position of each player to be recorded on the scoresheet per quarter.
5. The winning team is responsible for returning the scoresheet to the nearest office immediately after the conclusion of the game.

15. FORFEITS

(a) Forfeit Notification

Notification of a forfeit must be notified to relevant Recorder via email as early as possible before the scheduled match.

Email – seniorrecorder@newcastlenetball.com.au

Email – juniorrecorder@newcastlenetball.com.au

NOTE: On game day – advice should be emailed to office@newcastlenetball.com.au

Outcome for Forfeit

Non-forfeiting team	<ul style="list-style-type: none"> • Recorded as a WIN and 3 points allocated • All players are recorded as having played • Game not included in goal percentage calculations
Forfeiting team penalty	<ul style="list-style-type: none"> • Recorded as a LOSS and 0 point allocated • No player is recorded as having played • Game included in goal percentage calculations

(b) Failure to take the court

- (i) If a team does not have 5 players present and fails to take the court within one minute of the start of the match, the match will be declared a forfeit. The opposing team will be awarded the match.
- (ii) See above table for outcome for forfeit.
- (iii) A team official shall be responsible for timing this period.
- (iv) A team claiming forfeit should complete the scoresheet and place in score sheet box.

(c) Abandoned Game Forfeit

If Team X does not have sufficient players listed on the scoresheet to continue in a match, the match is stopped by the umpires' whistle and is awarded to the other team – Team Y. If Team X is winning the game, team X's score will be recorded as one goal less than Team Y's score on the scoresheet at that time.

Outcome for Abandoned Game Forfeit

Non-forfeiting team	<ul style="list-style-type: none">• Recorded as a WIN and 3 points allocated• Goals for counted• Goals against recorded as one less than non-forfeiting team total• All players are recorded as having played• Game included in goal percentage calculations
Forfeiting team	<ul style="list-style-type: none">• Recorded as a LOSS and 1 point allocated• Goals for recorded as one less than non-forfeiting team total• Goals against recorded• All players are recorded as having played• Game included in goal percentage calculations

(d) Forfeiting during Final Series

- (i) During the Final Series, notification of a forfeit must be notified to Recorder via email as early as possible before the scheduled match.

Email – seniorrecorder@newcastlenetball.com.au

Email – juniorrecorder@newcastlenetball.com.au

NOTE: On game day – advice should be emailed to office@newcastlenetball.com.au

- (ii) When a team forfeits during the Final Series they are excluded from any further participation in the competition.

- (e) Teams involved in a forfeited match must fulfil umpiring, office and canteen duties.
- (f) A team that forfeits three (3) consecutive matches may be withdrawn from the competition by the Executive.

16. ADMINISTRATIVE FORFEIT

Administrative forfeit may apply when:

- (a) A team withdraws from the competition.
- (b) A team plays an ineligible player.
- (c) Deliberately providing misleading or false information that results in the player’s registration being cancelled.
- (d) If a player takes part in a match after their registration is cancelled
- (e) a team forfeits three (3) matches in succession.
- (f) a team fails to umpire three (3) consecutive allocated competition games.
- (g) Teams receiving an Administrative forfeit must fulfil umpiring, office and canteen duties.

Outcome for Administrative Forfeit

Non-forfeiting team	<ul style="list-style-type: none"> • Recorded as a WIN and 3 points allocated • All players are recorded as having played • Game included in goal percentage calculations
Forfeiting team	<ul style="list-style-type: none"> • Recorded as a LOSS and 0 points allocated • No player is recorded as having played • Game included in goal percentage calculations

17. ISSUES ON COURT

If there is an issue on any court before or during a match, please report it to the nearest office in person. If you are unable to leave the court, please phone 4929 4200. Your name and number will be taken and issue will be communicated to the nearest Management or Leadership Team member on duty to take action.

18. COMPLAINT AND DISCIPLINARY PROCEDURES

- (a) Clubs are to be familiar with current complaint and disciplinary procedures and advise their members accordingly.
- (b) Clubs, as affiliates are expected to manage all matters of complaint or incident in accordance with the relevant Netball NSW policies.
- (c) Clubs are encouraged to have their own Member Protection Officer (MPIO) or be able to provide their member with details of an MPIO before lodgment of a complaint on incident.
- (d) Complaints and Complaint Handling
 - i. A 'complaint' in this context is considered to include grievances, dispute and member protection issues.
 - ii. All complaints will be reviewed and managed in accordance with the relevant Netball NSW policy and procedures and the Integrity Framework.
 - iii. All complaints are to be submitted to the NNA Secretary using the designed form.
 - iv. Only complaints submitted by a Club Secretary will be actioned.
 - v. All complaints will be treated as confidential; this includes correspondence and the process in which the complaint is handled.
 - vi. The NNA Secretary, or delegate will assess the complaint before determining appropriate action to be taken.
 - vii. In instances where a complaint is lodged to register indecent/s but no action requested or warranted, the club will be asked to take the appropriate steps toward resolution in accordance with Netball NSW policies. It will be the club's responsibility to follow up this type of complaint.
 - viii. The club will provide a report to the NNA Secretary of the actions taken and outcome.
- (e) Disciplinary Procedure
 - i. Disciplinary procedures are considered those in context to on-court conduct, sideline and offences.
 - ii. Incidents must be reported using the designated form by the Club Secretary and in accordance with the Netball NSW Policy and forward to the Association Secretary.
 - iv. Incidents will be reviewed and managed in accordance with the relevant Netball NSW Policies and Integrity Framework. This may include no action by NNA, a directive for the club to manage or progress to tribunal.
 - v. Clubs are to be familiar with the procedures and advise their members on appropriate actions and requests and possible outcomes.
 - vi. The club will provide a report to the NNA Secretary of the actions taken and outcome.
- (f) Appeals

All appeals to complaints procedures will be managed in accordance with the Netball NSW policies and procedures.

19. CARNIVALS

Refer to NNA Carnival Guidelines

20. USE OF COURTS

- (a) In terms with the Winter Seasonal License where NNA is named as lessee of the National Park precinct:
 - i. Teams wishing to book courts/lights for Winter Season must lodge booking form on Registration Day. Payment required upon confirmation of allocation of courts.
 - ii. All other usage of the courts/lights at National Park and Parkway Avenue during the Winter Season must be booked through the online booking form available from link on website.
- (b) In terms with the Summer Seasonal License where NNA Association is named as lessee of the National Park precinct:
 - i. Teams wishing to book courts/lights for Summer Season must lodge booking form available from link on website. Payment required upon confirmation of allocation of courts.
- (c) Fees must be paid prior to the use of courts/lights.
- (d) Use of courts and lights without permission will incur a fine of \$200.00 per occasion.
- (e) Business entities are required to lodge a copy of their current Public Liability Certificate of Currency with the Association Secretary at the time of the first booking each year.

21. LOST PROPERTY

All lost property to be disposed of at regular intervals during the season.

22. SPECTATORS

- (a) At the end of play all rubbish from the courts or surrounds should be placed in the bins provided.
- (b) Consumption of alcohol on the grounds is not permitted.
- (c) Smoking is not permitted around the courts.
- (d) Ensure dogs and small children are not on the courts during play.